



SENIOR DEVELOPER C++/UNREAL (F/M)  
IN THE FIELD OF AUGMENTED AND VIRTUAL REALITY

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*You want to implement innovative and exciting projects with augmented reality and virtual reality? Then you are exactly the right one for our team at UReality.*

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Your professional qualifications:

- At least 5 years experience in Unreal
- At least 8 years experience in C++
- Quick grasp
- Leadership
- Experience in implementing AR, VR, MR projects with HTC Vive, Oculus Rift, Google Daydream, Samsung Gear, Microsoft HoloLens etc.
- Enthusiasm for 3D visualization, VR, AR and mobile platforms
- Advantage: experience with AR frameworks such as Metaio, Vuforia or Wikitude

General qualifications:

- You have an undisputed fascination and passion for digital experiences and want to develop yourself professionally together with our team
- With ambition you strive for your goals
- Loyalty and collegiality are the keys to success to you
- You are a master of your field
- For a perfectly functioning and successful team, good communication is the alpha and omega for you
- Knowledge of agile software development (Scrum) is of great advantage

Your tasks include:

- Leadership of a development team (3-4 people)
  - Conception of Augmented Reality / Virtual Reality projects in a professional environment
  - Creation and tracking of a software project plan
  - Ensuring quality in all project phases
  - Active participation in the development and expansion of our AR / VR competencies
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[jobs@ureality.de](http://jobs@ureality.de)

We are looking forward to your application!

Professionalism meets fun: this is what we have been bringing together for 30 years now. One team, one mission: Develop with us one of the most important technologies of the 21st century.

Benjamin Staiger  
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