



INTERNSHIP, STUDENT TRAINEE,
BACHELOR OR MASTER THESIS (F/M)
IN THE FIELD OF AUGMENTED AND VIRTUAL REALITY WITH UNREAL

You want to implement innovative and exciting projects with augmented reality and virtual reality? Then you are exactly the right one for our team at UReality.

Your professional qualifications:

- You have a huge desire to work with the most important technologies of the 21st century
- You have the ability to independently work on new content/tasks
- Already familiar with Unreal and C++

General qualifications:

- You have an undisputed fascination and passion for digital experiences and want to develop yourself professionally together with our team
- With ambition you strive for your goals
- Loyalty and collegiality are the keys to success to you
- You are a master of your field
- For a perfectly functioning and successful team, good communication is the alpha and omega for you
- Knowledge of agile software development (Scrum) is of great advantage

Your tasks include:

- Based on your skills and interests, you can work with us on a variety of projects or develop your own missions
 - You are welcome to let your own ideas ignite with us and actively support us in advancing our competencies
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jobs@ureality.de

We are looking forward to your application!

Professionalism meets fun: this is what we have been bringing together for 30 years now. One team, one mission: Develop with us one of the most important technologies of the 21st century.

Benjamin Staiger
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